Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10679162 CLAIMS AS FILED - PART I **OTHER THAN** SMALL ENTITY SMALL ENTITY TYPE [ OR (Column 1) (Column 2) FEE RATE RATE FEE TOTAL CLAIMS BASIC FEE 770.00 BASIC FEE 385.00 OR NUMBER EXTRA NUMBER FILED FOR X\$18= X\$ 9= 216,000 OR TOTAL CHARGEABLE CLAIMS minus 20= X86= minus 3 = X43 =OR INDEPENDENT CLAIMS MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 124400 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) ADDI-HIGHEST ADDI-CLAIMS PRESENT NUMBER TIONAL REMAINING TIONAL RATE RATE-PREVIOUSLY **EXTRA AFTER** FEE FEE AMENDMENT PAID FOR **AMENDMENT** X\$18= X\$ 9= OR Minus Total \*\* X86= Minus \*\*\* Independent X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) ADDI-HIGHEST CLAIMS ADDI-PRESENT REMAINING NUMBER TIONAL 8 TIONAL RATE RATE PREVIOUSLY **EXTRA** AFTER FEE ENDMENT FEE PAID FOR AMENDMENT X\$18= X\$ 9= OR 32 Minus Total 6 Minus X86= Independent X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT REMAINING O TIONAL RATE RATE TIONAL PREVIOUSLY **EXTRA AFTER** ENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= OR Total Minus \*\*\* Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE ADDIT, FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

4.